Suggested Retail Price (may vary at individual stores and dealers)

26-1905 Flying Saucers

An action-packed game in which you try to shoot down as many spy satellites as you can. This is a real-time game, which means you don't have time to sit and decide what to do next—do it! Your aiming controls are capable of aiming your cannon, as well as directing missiles once they are in flight. Three different targets are available, each with a different effect on your point total. Don't let any satellites get away—your score is lowered for every one that gets away, and for each missile you fire that misses! Nine different levels of play.

Requires 4K Level I or Level II. **$9.95**

26-1906 Invasion Force

Take command of the USS Hephaestus and protect the galaxy against the hated and feared Jovians. The Command Control Display (TRS-80 screen) places all the ship's resources at your fingertips. Navigate through space using your hyper or ion engines. Use your long-range and short-range scanners to find the Jovian villains. When you do, attack with one of your four weapons systems— but you had better keep your deflector shields up to protect yourself against counterattack!

This game requires split-second decisions on your part and all the action is real-time. While the clock on your screen is running, energy will be consumed and Jovian ships in your sector will change position.

Depending on which of the 10 levels of difficulty you choose, the speed of the action will change. You'll have unending hours of fun playing this space-age adventure game.

Requires 16K Level I or Level II. **$14.95**

26-1907 Checkers-80

Checkers-80 is a machine language checkers program with two levels of difficulty. Any 16K Model I TRS-80 will allow you to use this interesting program. Level A difficulty allows the computer to 'look ahead' four moves, Level B looks ahead six moves. Can you do that? If not, you are going to get beat. The program shows no mercy, allows no illegal moves, no more skipped jumps.

Don't be too surprised when the computer starts forcing you to jump. It has a plan and if you cannot come up with a better one quickly, you may as well resign.

Kings are crowned automatically, so watch your home row! We think you will like this version of checkers, and if you are not careful, you will be addicted! Just one more game . . .

Requires 16K Level I or Level II. **$9.95**

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26-1908 Eliza

Meet Eliza, a very curious, persistent lady. She will ask you searching questions, trying to help you find your true motives. If you try to get too personal, if you ask too much about Eliza, she will direct the conversation back to you. She is a wonderful companion, willing to sit for hours and listen to you 'talk' about yourself. Simply type your feelings, thoughts, gripes, and answers on your TRS-80 Model I keyboard. Eliza will respond almost immediately with a comment, thought or question.

Eliza, of course, is a program for your Model I TRS-80. The program will accept your entries from the keyboard, "analyze" them and respond. Most of the time you will find the response very pertinent.

There is another side of Eliza — she can actually "speak" to you! All you need is your 16K TRS-80 and our Voice Synthesizer, 26-1180. If you run the "Talking Eliza" version, the responses will not appear on the screen, and Eliza will not insert parts of your phrase into her responses. You may spend many hours listening to Eliza discuss your keyboard inputs.

Requires 16K Level I or Level II (Voice Synthesizer optional). **$14.95**

26-1909 PYRAMID 2000

An Adventure for 16K Level I and Level II Model I.

You are standing before the Great Lost Pyramid. The seal of the entrance is still unbroken — perhaps the tomb is intact, untouched by the passage of time, impervious to the elements, still settled in quiet repose . . .

This is the beginning of your adventure. Simply load the machine language tape into your computer and your Astral image will be projected to the pyramid to follow your every command. You can command your image using simple verbs and nouns. What happens and what you encounter as you command your Astral image will be vividly described for you on your video display. Careful exploration can yield large treasures, but beware! The curse of the Tomb may still be effective!

Requires 16K Level I or Level II. **$14.95**